TOWNSHIP OF OCEAN SCHOOLS



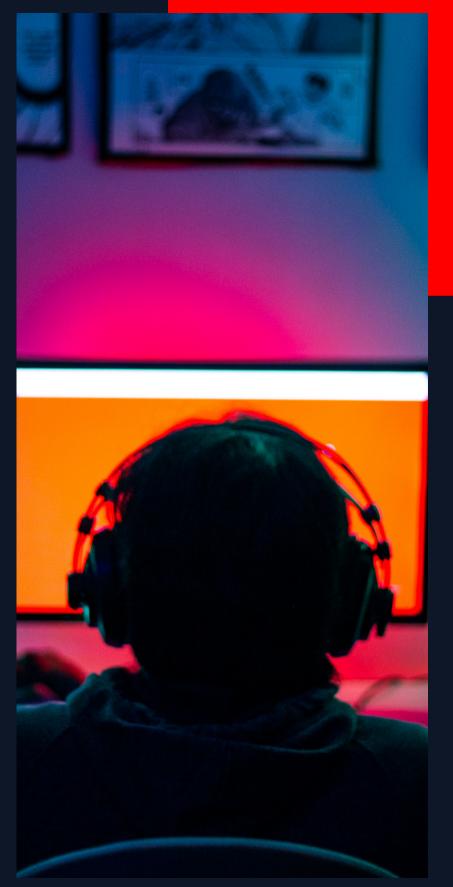
SPARTAN ESPORTS

Presented By: Erin M. Leahy
Supervisor of Educational Technology and Innovations
(Pre-K- 12) & Visual and Performing Arts (5-12)



OUR MISSION

To provide a dynamic and inclusive environment where students can explore their passion for Esports, fostering personal growth, teamwork, and sportsmanship while preparing them for success in the rapidly evolving world of competitive gaming.





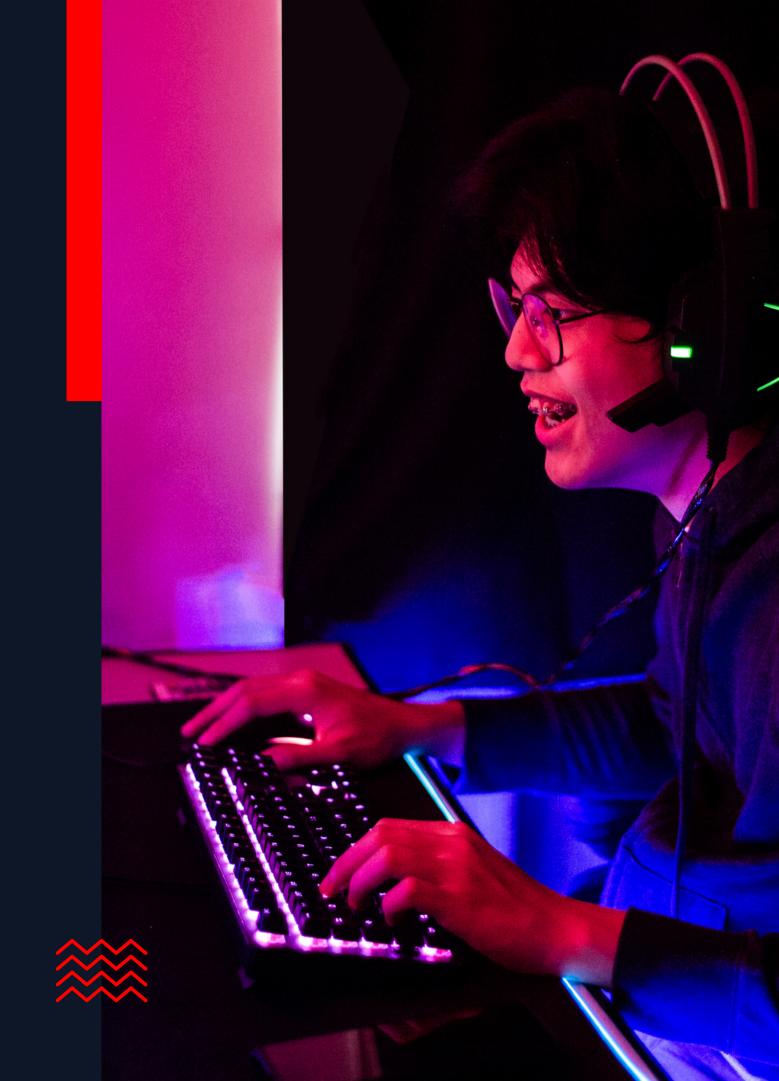


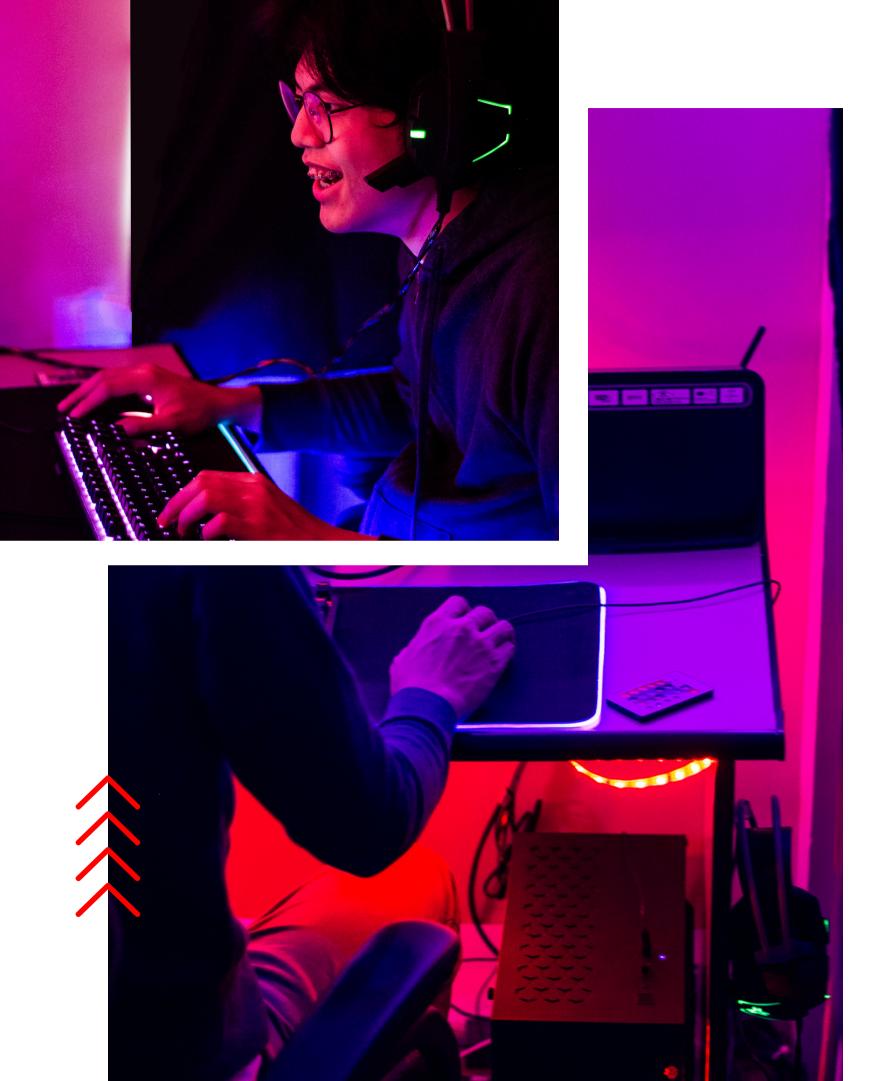


OUR VISION

Our vision is to establish an Esports program that not only excels in competitive gaming, but also prioritizes holistic development, creating well-rounded individuals who possess essential skills for the 21st century. We aim to cultivate a community of passionate gamers who embrace diversity, collaborate effectively, exhibit strong leadership qualities, and embody the values of respect, integrity, and resilience.









WHAT IS ESPORTS?

- Competitive Online Multiplayer Gaming
- Team-based or Individual
- Reflexive and Strategic
- Requires incredible skills in:
 - Critical Thinking
 - Situational Awareness
 - Communication
 - Problem Solving
 - Competitive Online Multiplayer Gaming
 - Team-based or Individual
 - Reflexive or Strategic



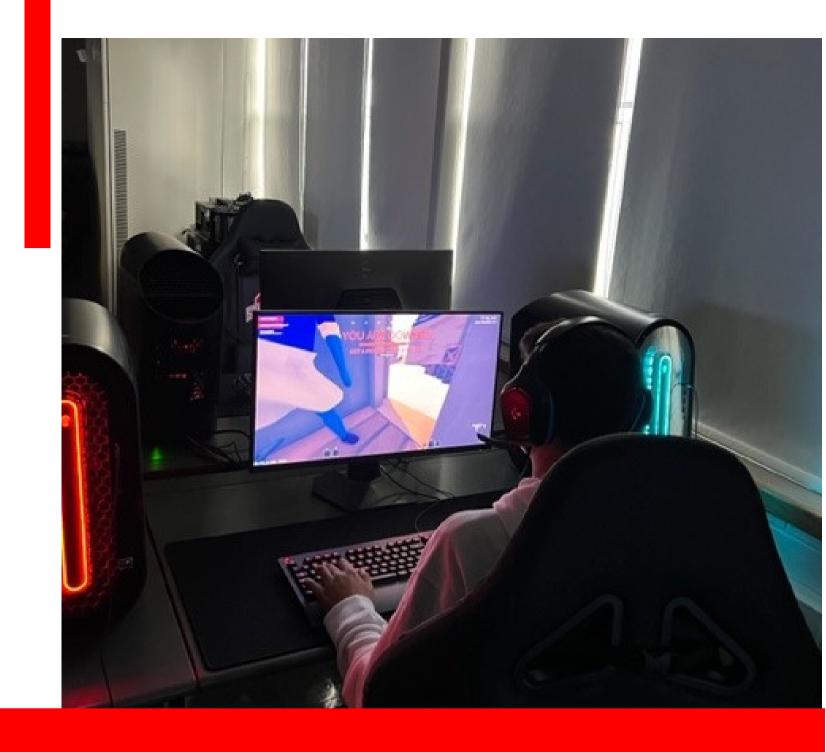
FUNDING

Stabilization Aid is a funding source that districts apply for to help offset the reduction in State Aid due to the S2 Legislation. During the 22-23 School year, The Township of Ocean School District applied for \$2,378,950 in Stabilization Aid and received an award of \$1,269,450. Approximately \$100,000 of this award was allocated for the purpose of the Esports Lab.

Sponsors:









DEVICES

Tower- ALIENWARE AURORA RYZEN™ EDITION R14 GAMING DESKTOP Monitors-Dell G2723H



GAMING EQUIPTMENT

Nintendo Switch Video Switch Shoutcaster Broadcasting TV



FURNITURE

Gaming Desks
Gaming Chairs
Gaming Headset
Gaming Keyboard



- Created by NJ educators, for NJ schools.
- Non-Profit
- Games run follow traditional NJ sports schedule
 - Schools use their traditional NJ Conference and Group Size to compete against local schools.
 - Currently 300 schools (approx. 160 districts)
 in the league.
- Monmouth and Ocean County GSE Schools
 - 25 High Schools
 - o 20 Middle Schools
- Working with NJBSA and NJDOE
- Free to join and provides resources to launch

GARDEN STATE ESPORTS



GARDEN STATE ESPORTS LEAGUES

OCEAN TOWNSHIP HIGH SCHOOL

FALL CHAMPIONSHIP SEASONS: 9/12 - 11/28

TUESDAY – 3V3 ROCKET LEAGUE WEDNESDAY – SMASH BROS. 3V3S WINTER CHAMPIONSHIP SEASONS

12/5 - 2/24

TUESDAY – ROCKET LEAGUE: SNOW DAY
WEDNESDAY – KNOCKOUT CITY
THURSDAY – OVERWATCH 2

SPRING CHAMPIONSHIP SEASONS

3/5 - 5/18

TUESDAY – 2V2 ROCKET LEAGUE WEDNESDAY – 2V2 SMASH BROS. THURSDAY – VALORANT

TOWNSHIP OF OCEAN INTERMEDIATE SCHOOL

COMMUNITY
GAMING
MONDAYS

APEX LEGENDS
FORTNITE
FALL GUYS

FALL CONTENDERS
TUES DAY
3V3 ROCKET LEAGUE

WINTER CONTENDERS

TUES - TBD

WED - SSBU CREWS

THURSDAY
OVERWATCH 2

SPRING CONTENDERS
TUES - 2V2 ROCKET
LEAGUE
WED - 2V2 SSBU
THURS - VALORANT

MINECRAFT
FRIDAYS
BED WARS
CAPTURE THE
WOOL
KING OF THE HILL



ESPORTS FALL PREVIEW

Township Of Ocean Intermediate School

ADVISORS: LOGAN SINGLETON AND MIKE HUSTON

Ocean Township High School

ADVISOR: JOSEPH MAFFEI





Township of Ocean Pacing Guide				
We	ek	Marking Period 1	Week	Marking Period 3
1		Introduction to Gaming and Esports	11	Team Building and Personal Health
2		Key Stakeholders in Global Esports Industry	12	Digital Literacy, Sportsmanship
3		Legal and Ethical Issues in the Esports industry	13	Adjacent Esports Art and Fandom
4		Strategy & Tactics Games, Controls, Strategy	14	Sports Games, Controls, Strategy
5		Strategy & Tactics Games Practice and Competitive Play	15	Sports Games Practice and Competitive Play
We	ek	Marking Period 2	Week	Marking Period 4
6		Careers in Esports and Educational Opportunities	16	Technology Operations and Maintenance
7	,	Competitive Match Casting	17	Racing Games, Controls, Strategy
8		Twitch Streaming in Esports	18	Racing Games Practice and Competitive Play
9		Fighting Games, Controls, Strategy	19	Esports Capstone Project(P1)
10)	Fighting Games Practice and Competitive Play	20	Esports Capstone Project(P2)



OTHS ESPORTS CURRICULUM

Introduction to Esports and the Global Impact

Two sections of this course will run this school year, one each semester. The classes are at capacity.

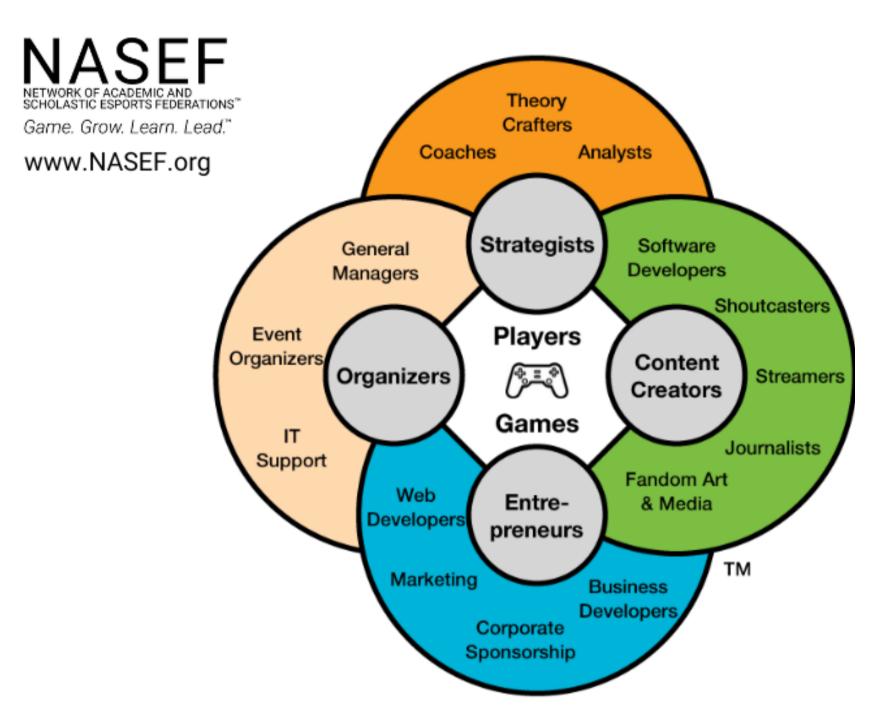
Dual Enrollment for this course could be offered for our students in the future.





OPPORTUNITIES FOR OUR STUDENTS

- Scholarship Opportunities:
 - Over 200 Colleges
 - Over \$15 million in scholarships
- Approx. 300 colleges have Esports programs
- The Army, Navy, and Air Force have Esports teams and leagues for service men and women.
- 32 Colleges in NJ alone support Esports programs. About
 1/2 of those programs are associated with GSE
- OTHS currently has dual enrollment relationships with 4 Universities that have Esports programs



า Citation: Anderson, Tsaasan, Reitman, Lee, Wu, Steele, Turne







TOIS ESPORTS LAB

OTHS ESPORTS LAB



BEFORE/AFTER





TOWNSHIP OF OCEAN INTERMEDIATE SCHOOL



BEFOREVALER





OCEAN TOWNSHIP HIGH SCHOOL

